Gaminator для встраивания в корпус

Written by Administrator
Sunday, 03 February 2013 07:26 - Last Updated Monday, 16 January 2017 05:28

There are no translations available.
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Описание: Основные качества этой версии является то, что все данные хранятся в файле "mem.dec".   Это означает, что вы можете установить эту версию-станции для передачи данных через интернет   на определенный адрес электронной почты и иметь доступ ко всей информации, контролируемых игр-станций.
Система проверена в течение многих лет в игровых залах и не имеет каких-либо ошибок.

Математика ПРИВЛЕКАТЕЛЬНА КЛИЕНТАМ и имеет хорошую НАСТРОЙКУ ПРОЦЕНТА ОТДАЧИ.
Расходы на строительство и встраивание в корпуса для этой версии являются низкими.
В комплекте есть все инструкции и подключения кнопок и описание для подключения купюроприемника.
Поддержка двух мониторов, ВНИМАНИЕ ДАННАЯ ВЕРСИЯ НЕ ЗАШИФРОВАНА НИ ЧЕМ, ВЫ МОЖЕТЕ МЕНЯТЬ БИБЛИОТЕКИ dll и exe файлы.
Описание и программы для редактирования так же в архиве с программой.

Смотреть видео на YouTube

   Description: The main quality of this game is that it stores all the data in the file "mem.dec".   This means that you can set the game-station to send the data through internet to a specific email address and have   access to all the information of monitored game-station.   The game is tested for years in hall games and does not have any major bugs. It's "math" is attractive and it has a good percent. Once the game-station is setup the game will break only when physical components will break.
The game does not require strong pc. Cheap but stable units will do. The costs for building a cabinet for this game are low..
Very stable on a WinXp platform with no modifications from initial setup(Tiny, Micro…)
-Can work with 2 different controllers, it's own controller and with classical "green controller"
-It's controller is simple to build, and it has no components that have software written on.
-The controller it's cheap to build and it controls everything (buttons, lamps, bill acceptor, key

in/out e.t.c.)
-The game works with a wide variety of bill acceptors that can be connected through serial Com port for fast adding credits.
-The game can be controlled completely from keyboard so you can make yourself the third controller from a common keyboard
(you will not have lamps!).
Supports 2 monitors
The games resources are editable
-It has no encryption so you can make minor adjustments even in exe or dll

	COMPONENT			SOLDER SIDE	
		1A	1B		
		2A	2B		
Out	SPEAKER	3A	3B	GND	
In	HOLD 1 SW	4A	4B	BILL ACCEPTOR	In
In	HOLD 2 SW	5A	5B		In
In	HOLD 3 SW	6A	6B		In
In	HOLD 4 SW	7A	7B		In
In	HOLD 5 SW	8A	8B		In
In	START SW	9A	9B		In
In	BET SW	10A	10B		In
In	GAMESELECT SW	11A	11B		In
In	AUTOSTART SW	12A	12B		In
In		13A	13B		In
In	MAXBET SW	14A	14B		In
In	INFO SW	15A	15B		In
In	FRONT DOOR SW	16A	16B		In
In		17A	17B		In
In		18A	18B		In
In		19A	19B		In
In	MENU SW	20A	20B		In
In	PAY OUT SW	21 A	21B		In
Out		22A	22B		In
Out		23A	23B	GAMESELECT LAMP	Out
Out		24A	24B		Out
Out	TOTAL IN COUNTER	25A	25B		Out
Out	TOTAL OUT COUNTER	26A	26B		Out
Out		27A	27B		Out
Out		28A	28B		Out
Out	HOLD 1 LAMP	29A	29B	BET LAMP	Out
Out	HOLD 2 LAMP	30A	3OB	MAXBETLAMP	Out
Out	HOLD 3 LAMP	31A	31B	PAYOUT LAMP	Out
Out	HOLD 4 LAMP	32A	32B		Out
Out	HOLD 5 LAMP	33A	33B	AUTOSTART LAMP	Out
Out	START LAMP	34A	34B	INFO LAMP	Out
In		35A	35B		In
	GND	36A	36B	GND	

COMPONENT SIDE			SOLDER SIDE
GND	1A	1B	GND
GND	2A	2B	GND
+5V	3A	3B	+5V
+5V	4A	4B	+5V
+12V	5A	5B	+ 12V
	6A	6B	
	7A	7B	
	8A	8B	
GND	9A	9B	GND
GND	10A	10B	GND

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	MIN	CURRENT	MAX	
CREDIT IN LIMIT	0	100.000	100.000	Credits
CREDIT LIMIT	0	100.000	1.000.000	Credits
JACKPOT LIMIT	0	100.000	1.000.000	Credits
CELEBRATION LIMIT	0	0	0	Credits
DOUBLE UP LIMIT	0	50.000	1.000.000	Credits
HOPPER PAYOUT LIMIT	0	0	100.000	Credits
TICKET PAYOUT LIMIT	0	0	100.000	Credits
COINS IN LIMIT	0	0	100.000	Credits
MINIMUM HANDPAY	0	0	100.000	Credits
EVEN HANDPAY	0	0	100.000	Credits

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BILL ACCEPTOR SETUP

PROTOCOL	ICT <
CHANNEL 1	5.00
CHANNEL 2	10.00
CHANNEL 3	20.00
CHANNEL 4	50.00
CHANNEL 5	100.00
CHANNEL 6	200.00
CHANNEL 7	OFF
CHANNEL 8	OFF
CHANNEL 9	OFF

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MASTER ACCOUNTING

CHANGE PASSWORD	CHANGE
GAME SELECTOR	CHANGE
INITIALIZATION	INIT

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```
         DENOMINATION: 1 CREDIT = 0.01 RON


  CURRENCY                    RON
  MAIN COIN              1 COIN = 1,00 RON
  DENOMINATION          1 CREDIT = 0.01 RON

  MAXIMUM BET                   0
  MAXIMUM BET PER ROW          100
  KEY INPUT                    ON
  GAME WIN LIMIT               0
  ALARM SOUND              DOOR+ERROR
  MACHINE NUMBER          000.000.000
  CHANGE PASSWORD            CHANGE


   More     Less    Prev Item   Next Item
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```
                 AUDIT MENU


  >ATTENDANT
   ACCOUNTING
   DIAGNOSTIC
   GAME HISTORY
   GAME STATISTIC
   MACHINE SETUP
   ADMINISTRATION




                  DOWN     ENTER
```

```
                  GAME SET

  VERSION STRING                        X
  Game 1              Lucky Lady`s Charm
  Game 2                   Beatle Mania
  Game 3                 Dolphin`s Pearl
  Game 4                 Queen of Hearts
  Game 5                     Book of Ra
  Game 6                   Sizzling Hot
  Game 7                     Always Hot
  Game 8              American Poker II
  Game 9                     Ultra Hot
  Game 10                   Hot Target
  MULTIGAME VERSION            CHANGE

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