

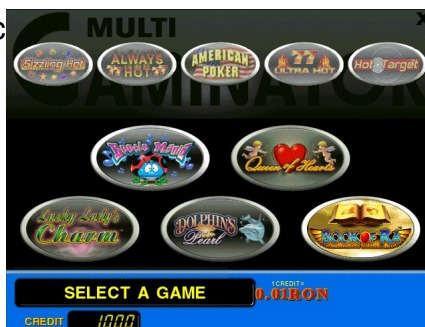
Gaminator для встраивания в корпус

Written by Administrator

Sunday, 03 February 2013 07:26 - Last Updated Monday, 16 January 2017 05:28

There are no translations available.

Gaminator для встраивания в корпус



Описание: Основные качества этой версии является то, что все данные хранятся в файле "mem.dec". Это означает, что вы можете установить эту версию-станции для передачи данных через интернет на определенный адрес электронной почты и иметь доступ ко всей информации, контролируемых игр-станций. Система проверена в течение многих лет в игровых залах и не имеет каких-либо ошибок.

Математика ПРИВЛЕКАТЕЛЬНА КЛИЕНТАМ и имеет хорошую НАСТРОЙКУ ПРОЦЕНТА ОТДАЧИ.

Расходы на строительство и встраивание в корпуса для этой версии являются низкими. В комплекте есть все инструкции и подключения кнопок и описание для подключения купюроприемника.

Поддержка двух мониторов, ВНИМАНИЕ ДАННАЯ ВЕРСИЯ НЕ ЗАШИФРОВАНА НИ ЧЕМ, ВЫ МОЖЕТЕ МЕНЯТЬ БИБЛИОТЕКИ dll и exe файлы.

Описание и программы для редактирования так же в архиве с программой.

[Смотреть видео на YouTube](#)

Description: The main quality of this game is that it stores all the data in the file "mem.dec". This means that you can set the game-station to send the data through internet to a specific email address and have access to all the information of monitored game-station. The game is tested for years in hall games and does not have any major bugs. It's "math" is attractive and it has a good percent. Once the game-station is setup the game will break only when physical components will break. The game does not require strong pc. Cheap but stable units will do. The costs for building a cabinet for this game are low.. Very stable on a WinXp platform with no modifications from initial setup(Tiny, Micro...)
-Can work with 2 different controllers, it's own controller and with classical "green controller"
-It's controller is simple to build, and it has no components that have software written on.
-The controller it's cheap to build and it controls everything (buttons, lamps, bill acceptor, key

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in/out e.t.c.)

-The game works with a wide variety of bill acceptors that can be connected through serial Com port for fast adding credits.

-The game can be controlled completely from keyboard so you can make yourself the third controller from a common keyboard (you will not have lamps!).

Supports 2 monitors

The games resources are editable

-It has no encryption so you can make minor adjustments even in exe or dll

COMPONENT	SOLDER SIDE		
	1A	1B	
	2A	2B	
Out	SPEAKER	3A 3B	GND
In	HOLD 1 SW	4A 4B	BILL ACCEPTOR
In	HOLD 2 SW	5A 5B	In
In	HOLD 3 SW	6A 6B	In
In	HOLD 4 SW	7A 7B	In
In	HOLD 5 SW	8A 8B	In
In	START SW	9A 9B	In
In	BET SW	10A 10B	In
In	GAMESELECT SW	11A 11B	In
In	AUTOSTART SW	12A 12B	In
In		13A 13B	In
In	MAXBET SW	14A 14B	In
In	INFO SW	15A 15B	In
In	FRONT DOOR SW	16A 16B	In
In		17A 17B	In
In		18A 18B	In
In		19A 19B	In
In	MENU SW	20A 20B	In
In	PAY OUT SW	21 A 21B	In
Out		22A 22B	In
Out		23A 23B	GAMESELECT LAMP
Out		24A 24B	Out
Out	TOTAL IN COUNTER	25A 25B	Out
Out	TOTAL OUT COUNTER	26A 26B	Out
Out		27A 27B	Out
Out		28A 28B	Out
Out	HOLD 1 LAMP	29A 29B	BET LAMP
Out	HOLD 2 LAMP	30A 30B	MAXBET LAMP
Out	HOLD 3 LAMP	31A 31B	PAYOUT LAMP
Out	HOLD 4 LAMP	32A 32B	Out
Out	HOLD 5 LAMP	33A 33B	AUTOSTART LAMP
Out	START LAMP	34A 34B	INFO LAMP
In		35A 35B	In
	GND	36A 36B	GND

COMPONENT SIDE	SOLDER SIDE	
GND	1A	1B GND
GND	2A	2B GND
+5V	3A	3B +5V
+5V	4A	4B +5V
+12V	5A	5B +12V
	6A	6B
	7A	7B
	8A	8B
GND	9A	9B GND
GND	10A	10B GND

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MULTI

SELECT A GAME 10 CREDITS 0.01000

CREDIT 1000

MULTI

SELECT A GAME 10 CREDITS 0.01000

CREDIT 1000

	MIN	CURRENT	MAX	
CREDIT IN LIMIT	0	100.000	100.000	Credits
CREDIT LIMIT	0	100.000	1.000.000	Credits
JACKPOT LIMIT	0	100.000	1.000.000	Credits
CELEBRATION LIMIT	0	0	0	Credits
DOUBLE UP LIMIT	0	50.000	1.000.000	Credits
HOPPER PAYOUT LIMIT	0	0	100.000	Credits
TICKET PAYOUT LIMIT	0	0	100.000	Credits
COINS IN LIMIT	0	0	100.000	Credits
MINIMUM HANDPAY	0	0	100.000	Credits
EVEN HANDPAY	0	0	100.000	Credits

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BILL ACCEPTOR SETUP

PROTOCOL	ICT <
CHANNEL 1	5.00
CHANNEL 2	10.00
CHANNEL 3	20.00
CHANNEL 4	50.00
CHANNEL 5	100.00
CHANNEL 6	200.00
CHANNEL 7	OFF
CHANNEL 8	OFF
CHANNEL 9	OFF

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MASTER ACCOUNTING

CHANGE PASSWORD	CHANGE
GAME SELECTOR	CHANGE
INITIALIZATION	INIT

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DENOMINATION: 1 CREDIT = 0.01 RON

CURRENCY          RON
MAIN COIN         1 COIN = 1.00 RON
DENOMINATION      1 CREDIT = 0.01 RON

MAXIMUM BET       0
MAXIMUM BET PER ROU 100
KEY INPUT         ON
GAME WIN LIMIT    0
ALARM SOUND       0000-FERR00
MACHINE NUMBER    000.000.000
CHANGE PASSUORD   CHANGE

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AUDIT MENU

>ATTENDANT
ACCOUNTING
DIAGNOSTIC
GAME HISTORY
GAME STATISTIC
MACHINE SETUP
ADMINISTRATION

DOWN ENTER

GAME SET

VERSION STRING
Game 1          Lucky Lady's Charm
Game 2          Beetle Mania
Game 3          Dolphin's Pearl
Game 4          Queen of Hearts
Game 5          Book of Ra
Game 6          Sizzling Hot
Game 7          Always Hot
Game 8          American Poker II
Game 9          Ultra Hot
Game 10         Hot Target
MULTIGAME VERSION CHANGE
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